**DOCUMENTATION LIST**

1. Main Documentation Folder
   1. my\_code\documentation
2. Screen & Map
   1. my\_code\RPG Project\map
   2. these spreadsheets contain arrays maps for SCREEN.TILE.DATA, RZONE.ARRAY and lots of other useful information
3. Bootloader
   1. my\_code\bootloader
   2. There may be a few things in that folder not repeated or linked via a shortcut to the main documentation folder.
4. Code Comments
5. Notes Files
   1. my\_code\Notes
   2. Many of these contain psedo code written before developing various modules. However, some are the only source of documentation on important information like memory usage and the development environment.